





Mathematical \	natical Vocabulary		
Birth to Three – babies, toddlers and young children will be learning to:			 Copy your gestures and words. Understand simple questions about 'who', 'what' and 'where' (but generally not 'why').
Three and Four- Year-Olds will be learning to:	Communication and Language		 Use a wider range of vocabulary. Understand 'why' questions, like: "why do you think the caterpillar is so fat?"
Children in Reception will be learning to:	Communication and Language		Learn new vocabulary. Use new vocabulary throughout the day.
ELG	Communication and Language	Speaking	Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary.

Counting			
Birth to Three – babies, toddlers and young children will be learning to:	Mathematics		 Take part in finger rhymes with numbers. Develop counting-like behaviour, such as making sounds, pointing or saying some numbers in sequence. Count in everyday contexts, sometimes skipping numbers – '1-2-3-5'.
Three and Four- Year-Olds will be learning to:	Mathematics		 Recite numbers past 5. Say one number name for each item in order: 1, 2, 3, 4, 5. Know that the last number reached when counting a small set of objects tells you how many there are in total ('cardinal principle')
Children in Reception will be learning to:	Mathematics		Count objects, actions and sounds.Count beyond ten.
ELG	Mathematics	Numerical Patterns	Verbally count beyond 20, recognising the pattern of the counting system.

Birth to Three – babies, toddlers and young children will be learning to:			 React to changes of amount in a group of up to three items. Combine objects like stacking blocks and cups. Put objects inside others and take them out again.
Three and Four- Year-Olds will be learning to:	Mathematics		 Develop fast recognition of up to 3 objects, without having to count them individually ('subitising'). Show 'finger numbers' up to 5. Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5. Experiment with their own symbols and marks as well as numerals.
Children in Reception will be learning to:	Mathematics		Subitise. Link the number symbol (numeral) with its cardinal number value.
ELG	Mathematics	Number	Subitise (recognising quantities without counting) up to 5.
Reading and Wr	iting Numbers		
Birth to Three – babies, toddlers and young children will be learning to:	Expressive Arts and Design		Start to make marks intentionally. Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make.
Three and Four- Year-Olds will be learning to:	Mathematics		 Link numerals and amounts: for example, showing the right number of objects to match the numeral, up to 5. Experiment with their own symbols and marks as well as numerals.
Children in Reception will be learning to:	Mathematics		Link the number symbol (numeral) with its cardinal number value.
Compare and Or	der Numbers		
Birth to Three – babies, toddlers and young children will be learning to:	Mathematics		Compare amounts, saying 'lots', 'more' or 'same'.

Three and Four- Year-Olds will be learning to:	Mathematics		 Compare quantities using language: 'more than', 'fewer than'. Creates their own spatial patterns showing some organisation or regularity
Children in Reception will be learning to:	Mathematics		Compare numbers. Understand the 'one more than/one less than' relationship between consecutive numbers.
ELG	Mathematics Numerical Patterns		Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity.
Understanding F	Place Value		
Birth to Three – babies, toddlers and young children will be learning to:			
Three and Four- Year-Olds will be learning to:			
Children in Reception will be learning to:	Mathematics		 Understand the 'one more than/one less than' relationship between consecutive numbers. Explore the composition of numbers to 10.
ELG	Mathematics	Number	Have a deep understanding of numbers to 10, including the composition of each number.
Solve Problems			
Birth to Three – babies, toddlers and young children will be learning to:	Mathematics		Combine objects like stacking blocks and cups. Put objects inside others and take them out again.
Three and Four- Year-Olds will be learning to:	Mathematics		Solve real world mathematical problems with numbers up to 5.
Children in Reception will be learning to:	Mathematics		 Automatically recall number bonds for numbers 0–5 and some to 10.

	Mathematics	Number	Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts
ELG	Mathematics	Numerical Patterns	 Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally

Addition and Subtraction				
Mental Calculat	Mental Calculations			
Children in Reception will be learning to:	Mathematics		Automatically recall number bonds for numbers 0-5 and some to 10.	
ELG	Mathematics	Number	Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts.	
Solve Problems	Solve Problems			
	Mathematics	Numerical Patterns	Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed evenly.	

Measurement	Measurement			
Describe, Measure, Compare and Solve (All Strands)				
Birth to Three – babies, toddlers and young children will be learning to:	Mathematics	Compare amounts, saying 'lots', 'more' or 'same'		
Three and Four- Year-Olds will be learning to:	Mathematics	Make comparisons between objects relating to size, length, weight and capacity.		

Children in	Mathematics	Compare length, weight and capacity.
Reception will be		
learning to:		

Telling the Time		
Three and Four- Year-Olds will be learning to:	Mathematics	Begin to describe a sequence of events, real or fictional, using words, such as 'first', 'then'

Properties of Sh	Properties of Shapes			
Recognise 2D a	nd 3D Shapes and their Properties			
Birth to Three – babies, toddlers and young children will be learning to:	Mathematics	Complete inset puzzles.		
Three and Four- Year-Olds will be learning to:	Mathematics	 Talk about and explore 2D and 3D shapes (for example, circles, rectangles, triangles and cuboids) using informal and mathematical language: 'sides', 'corners', 'straight', 'flat', 'round'. Select shapes appropriately: flat surfaces for a building, a triangular pattern for a roof, etc. Combine shapes to make new ones – an arch, a bigger triangle, etc. 		
Children in Reception will be learning to:	Mathematics	Select, rotate and manipulate shapes in order to develop spatial reasoning skills.		
Compare and Classify Shapes				
Reception	Mathematics	Compose and decompose shapes so that children can recognise a shape can have other shapes within it, just as numbers can.		

Position and Direction

Position, Direction and Movement

Birth to Three – babies, toddlers and young children will be learning to:	Mathematics		• Climb and squeeze themselves into different types of spaces.
Three and Four- Year-Olds will be learning to:	Mathematics		 Understand position through words alone – for example, "The bag is under the table," – with no pointing. Describe a familiar route. Discuss routes and locations, using words like 'in front of' and 'behind'.
Children in	Understanding the	World	Draw information from a simple map.
Reception will be learning to:	Mathematics		Select, rotate and manipulate shapes to develop spatial reasoning skills.
Patterns			
Birth to Three – babies, toddlers and young children will be learning to:	Mathematics		Notice patterns and arrange things in patterns.
Three and Four- Year-Olds will be learning to:	Mathematics		 Talk about and identify the patterns around them. For example, stripes on clothes, designs on rugs and wallpaper. Use informal language like 'pointy', 'spotty', 'blobs', etc. Extend and create ABAB patterns – stick, leaf, stick, leaf. Notice and correct an error in a repeating pattern.
Children in Reception will be learning to:	Mathematics		Continue, copy and create repeating patterns.
ELG	Mathematics	Numerical Patterns	 Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.

Statistics

Record, Present and Interpret Data

Birth to Three – babies, toddlers and young children will be learning to:	Expressive Arts and Design		 Start to make marks intentionally. Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make.
Three and Four- Year-Olds will be learning to:	Mathematics		Experiment with their own symbols and marks, as well as numerals.
Children in Reception will be learning to:	Mathematics		Link the number symbol (numeral) with its cardinal number value.
ELG	Mathematics	Numerical patterns	 Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity
Year 1	Mathematics The principal focus of mathematics teaching in key stage 1 is to ensure that pupils develop confidence and mental fluency with whole numbers, counting and place value. This should involve working with numerals, words and the four operations, including with practical resources [for example, concrete objects and measuring tools]. At this stage, pupils should develop their ability to recognise, describe, draw, compare and sort different shapes and use the related vocabulary. Teaching should also involve using a range of measures to describe and compare different quantities such as length, mass, capacity/volume, time and money. By the end of year 2, pupils should know the number bonds to 20 and be precise in using and understanding place value. An emphasis on practice at this early stage will aid fluency. Pupils should read and spell mathematical vocabulary, at a level consistent with their increasing word reading and spelling	Number - number and place value	Statutory requirements Pupils should be taught to: count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least read and write numbers from 1 to 20 in numerals and words. Notes and guidance (non-statutory) Pupils practise counting (1, 2, 3), ordering (for example, first, second, third), and to indicate a quantity (for example, 3 apples, 2 centimetres), including solving simple concrete problems, until they are fluent. Pupils begin to recognise place value in numbers beyond 20 by reading, writing, counting and comparing numbers up to 100, supported by objects and pictorial representations. They practise counting as reciting numbers and counting as enumerating objects, and counting in twos, fives and tens from different multiples to develop their recognition of patterns in the number system (for example, odd and even numbers), including varied and frequent practice through increasingly complex questions. They recognise and create repeating patterns with objects and with shapes.

knowledge at key stage 1.		
	Number – addition and subtraction	Statutory requirements Pupils should be taught to: read, write and interpret mathematical statements involving addition (+), subtraction (−) and equals (=) signs represent and use number bonds and related subtraction facts within 20 add and subtract one-digit and two-digit numbers to 20, including zero solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = □ − 9. Notes and guidance (non-statutory) Pupils memorise and reason with number bonds to 10 and 20 in several forms (for example, 9 + 7 = 16; 16 − 7 = 9; 7 = 16 − 9). They should realise the effect of adding or subtracting zero. This establishes addition and subtraction as related operations. Pupils combine and increase numbers, counting forwards and backwards. They discuss and solve problems in familiar practical contexts, including using quantities. Problems should include the terms: put together, add, altogether, total, take away, distance between, difference between, more than and less than, so that pupils develop the concept of addition and subtraction and are enabled to use these operations flexibly.
	Number – multiplication and division	Statutory requirements Pupils should be taught to: solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher. Notes and guidance (non-statutory) Through grouping and sharing small quantities, pupils begin to understand: multiplication and division; doubling numbers and quantities; and finding simple fractions of objects, numbers and quantities. They make connections between arrays, number patterns, and counting in twos, fives and tens. Number – fractions Statutory requirements Pupils should be taught to: recognise, find and name a half as one of two equal parts of an object, shape or quantity recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.
		Notes and guidance (non-statutory) Pupils are taught half and quarter as 'fractions of' discrete and continuous quantities by solving problems using shapes, objects and quantities. For example, they could recognise and find half a length, quantity, set of objects or shape. Pupils connect halves and quarters to the equal sharing and grouping of sets of objects and to measures, as well as recognising and combining halves and quarters as parts of a whole.

Measurements	Measurement
	Statutory requirements
	Pupils should be taught to: - compare, describe and solve practical problems for:
	 lengths and heights [for example, long/short, longer/shorter, tall/short,
	double/half] mass/weight [for example, heavy/light, heavier than, lighter than]
	 capacity and volume [for example, full/empty, more than, less than, half, half full, quarter]
	time [for example, quicker, slower, earlier, later]
	measure and begin to record the following: lengths and heights
	mass/weight
	capacity and volume time (hours, minutes, seconds)
	recognise and know the value of different denominations of coins and notes
	sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and sequence events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before and events in chronological order using language [for example, before using language [for example, before using language [for example, before using language [for exam
	after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] • recognise and use language relating to dates, including days of the week, weeks,
	months and years
	 tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.
	Notes and guidance (non-statutory) The pairs of terms: mass and weight, volume and capacity, are used interchangeably at
	this stage. Pupils move from using and comparing different types of quantities and measures using
	non-standard units, including discrete (for example, counting) and continuous (for
	example, liquid) measurement, to using manageable common standard units. In order to become familiar with standard measures, pupils begin to use measuring tools
	such as a ruler, weighing scales and containers.
	Pupils use the language of time, including telling the time throughout the day, first using o'clock and then half past.
Coomatry	
Geometry	Geometry – properties of shapes
	Statutory requirements
	Pupils should be taught to: recognise and name common 2-D and 3-D shapes, including:
	2-D shapes [for example, rectangles (including squares), circles and triangles]
	3-D shapes [for example, cuboids (including cubes), pyramids and spheres].
	Notes and guidance (non-statutory)
	Pupils handle common 2-D and 3-D shapes, naming these and related everyday objects fluently. They recognise these shapes in different orientations and sizes, and know that
	rectangles, triangles, cuboids and pyramids are not always similar to each other.
	Geometry – position and direction
	Statutory requirements
	Pupils should be taught to:
	 describe position, direction and movement, including whole, half, quarter and three- quarter turns.
	Notes and guidance (non-statutory)
	Pupils use the language of position, direction and motion, including: left and right, top, middle and bottom, on top of, in front of, above, between, around, near, close and far, up
	and down, forwards and backwards, inside and outside.
	Pupils make whole, half, quarter and three-quarter turns in both directions and connect turning clockwise with movement on a clock face.